



LEG1001SW

PMΓKƎMM TƎ ƳƎ†TƎHM HFNƎXM HTMΓM



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# The hunt

CRITICAL HIT



























## MERIDIAN

NAME: Arik of ArantheaXP: \_\_\_\_\_ RANK: NoviceRACE: Human

DESCRIPTION: \_\_\_\_\_



-2

CHARISMA

6

PACE

6

PARRY

8

TOUGHNESS

AGILITY

SMARTS

SPIRIT

STRENGTH

VIGOR

HINDRANCES: Arrogant, Loyal, MeanEDGES: AlertnessBrawnyQuick

## Skills

Fighting

Gambling

Guts

Notice

Persuasion

Shooting

Stealth

Survival

Taunt

## ARMOR

 ARMOR TYPE: \_\_\_\_\_ AREA COVERED: \_\_\_\_\_ TN: \_\_\_\_\_ CST: \_\_\_\_\_ WT: \_\_\_\_\_  
Leather armor \_\_\_\_\_ \_\_\_\_\_ \_\_\_\_\_ \_\_\_\_\_ 15

## WEAPONS

 WEAPON: \_\_\_\_\_ RANGE: \_\_\_\_\_ ROF: \_\_\_\_\_ DAM: \_\_\_\_\_ WT: \_\_\_\_\_  
Dagger \_\_\_\_\_ \_\_\_\_\_ \_\_\_\_\_ (Str+1) 1  
Long Sword \_\_\_\_\_ \_\_\_\_\_ \_\_\_\_\_ (Str+3) 8

## POSSESSIONS

	LOCATION	WT.
Backpack		2
Bedroll		4
Blanket		4
Canteen		1
Flint and Steel		1
Trail Rations		5

SAVINGS 22 Gold

TOTAL WEIGHT CARRIED: 41 lbs

WEIGHT LIMIT: 48 lbs

ENCUMBRANCE PENALTY:

## SPELL BOOK

POWER: \_\_\_\_\_ SKILL: \_\_\_\_\_ DRAIN: \_\_\_\_\_ RANGE: \_\_\_\_\_ SPD: \_\_\_\_\_

WOUNDS!

-1

-2

-3

+

FATIGUE!

-2

-1

## MERIDIAN

NAME: Herran Graibayn

XP: \_\_\_\_\_ RANK: Novice

RACE: Elf

DESCRIPTION: \_\_\_\_\_

Is owed 90 gold by Grimm Strongax



-2

CHARISMA

6

PACE

5

PARRY

6

TOUGHNESS

AGILITY

SMARTS

SPIRIT

STRENGTH

VIGOR

## Skills

Fighting

Guts

Shooting

Stealth

Survival

Tracking

## POSSESSIONS

LOCATION

WT.

50 Arrows	10
Backpack	2
Bedroll	4
Blanket	4
Canteen	1
Flint and Steel	1
Trail Rations	5

SAVINGS 7 Gold

TOTAL WEIGHT CARRIED: 48 lbs

WEIGHT LIMIT: 20 lbs

ENCUMBRANCE PENALTY: -1

## ARMOR

ARMOR TYPE:

AREA COVERED:

TN:

CST:

WT:

Leather armor

15

## WEAPONS

WEAPON:

RANGE:

ROF:

DAM:

WT:

Dagger

Str+1

1

Elf Bow

30/60/120

2d6+2

5

## SPELL BOOK

POWER:

SKILL:

DRAIN:

RANGE:

SPD:

WOUNDS!

-1

-2

-3

+

FATIGUE!

-2

-1



## MERIDIAN

NAME: Darius MelbeânXP: \_\_\_\_\_ RANK: Novice

RACE: \_\_\_\_\_

DESCRIPTION: \_\_\_\_\_

Is owed 120 gold by Grimm Strongax

POWER  
15

0

CHARISMA

6

PACE

4

PARRY

5

TOUGHNESS

● ○ ○ ○ ○  
4 6 8 10 12

AGILITY

○ ○ ○ ○ ● ○  
4 6 8 10 12

SMARTS

○ ● ○ ○ ○ ○  
4 6 8 10 12

SPIRIT

● ○ ○ ○ ○ ○  
4 6 8 10 12

STRENGTH

○ ○ ● ○ ○ ○  
4 6 8 10 12

VIGOR

## Skills

● ○ ○ ○ ○ ○  
4 6 8 10 12

Fighting

4 6 8 10 12

Gambling

○ ● ○ ○ ○ ○  
4 6 8 10 12

Guts

○ ○ ● ○ ○ ○  
4 6 8 10 12

Intimidation

● ○ ○ ○ ○ ○  
4 6 8 10 12

Knowledge (folklore)

4 6 8 10 12

Notice

○ ○ ● ○ ○ ○  
4 6 8 10 12

Shooting

4 6 8 10 12

Spellcasting

● ○ ○ ○ ○ ○  
4 6 8 10 12

Survival

4 6 8 10 12

## POSSessions

LOCATION

WT.

Backpack	2
Bedroll	4
Blanket	4
Canteen	1
Flint and Steel	1
Trail Rations	5

SAVINGS 2

TOTAL WEIGHT CARRIED: 18 lbs

WEIGHT LIMIT: 20 lbs

ENCUMBRANCE PENALTY:

## ARMOR

ARMOR TYPE:

AREA COVERED:

TN:

CST:

WT:

## WEAPONS

WEAPON:

RANGE:

ROF:

DAM:

WT:

Dagger

Str+1

1

## SPELL BOOK

POWER:

SKILL:

DRAIN:

RANGE:

SPD:

Armor

Bolt

Stun

WOUNDS!

-1

-2

-3

+

FATIGUE!

-2

-1



## MERIDIAN

NAME: Grimm Strongax

XP: \_\_\_\_\_ RANK: \_\_\_\_\_

RACE: Dwarf

DESCRIPTION: \_\_\_\_\_

-2  
CHARISMA5  
PACE6  
PARRY6  
TOUGHNESS

AGILITY

SMARTS

SPIRIT

STRENGTH

VIGOR

 HINDRANCES: Delusional (everyone is out to get him)  
 Heroic, Mean, Slow

EDGES: Ambidextrous

Low Light Vision

Tough

Two-Fisted

## SKILLS

Fighting

Guts

Intimidation

Notice

Throwing

## ARMOR

 ARMOR TYPE: AREA COVERED: TN: CST: WT:  
 Leather armor 15

## WEAPONS

 WEAPON: RANGE: ROF: DAM: WT:  
 2 axes Str+2 4  
 2 throwing axes 3/6/12 Str+2 4

## POSSESSIONS

	LOCATION	WT.
Backpack		2
Bedroll		4
Blanket		4
Canteen		1
Flint and Steel		1
Trail Rations		5
Notes - Owes Darius Melbeán 120 gold		
Owes Herran Graibayn 90 gold		

## SAVINGS

 TOTAL WEIGHT CARRIED: 40 lbs  
 WEIGHT LIMIT: 50 lbs  
 ENCUMBRANCE PENALTY:

## SPELL BOOK

POWER: SKILL: DRAIN: RANGE: SPD:

WOUNDS!

-1

-2

-3

+

FATIGUE!

-2

-1

“In a tavern, you  
**meet a mysterious stranger**  
who tells you...”

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